

ANDREW J STEFANI

Sound Designer & Artist

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andrewjstefani.com

Experience

Video Games

<i>Death To Love</i>	Sound Designer	2022
<i>WAG Redesign</i>	Sound Designer	2022
<i>Cube Redesign</i>	Sound Designer	2022

Theatre & Film

<i>Doubt: A Parable</i>	Sound Designer	Dir. Angela Cruz	2022
<i>Betrayal</i>	Sound Designer	Dir. Lucas Nelson	2022
<i>Rebecca Oaxaca Lays Down A Bunt</i>	Mixer	Des. Cricket Myers	2022
<i>The Bear</i>	Actor - Smirnov	Dir. Cybelle Kaehler	2021
<i>Gruesome Playground Injuries</i>	Actor - Doug	Dir. Molly O'Donnell	2020
<i>Smash (film)</i>	Actor - Charlie	Dir. Lloyd Ea	2018
<i>Bad Hombres/Good Wives</i>	Actor - Mario	Dir. Victoria Zepeda	2018

Education & Selected Classes

University of California, Irvine | B.A. in Drama | 2022

Advanced Sound Design	2022
Video Game Sound Design	2022
Digital Audio Systems	2021

Skills

Software	Wwise Reaper ProTools Unity Adobe PS&LR Microsoft Suite
Languages	English (native) Japanese (conversational)
Experience	Acting Voiceover Photography Game Modding Improv

References

Vincent Olivieri
UCI, Head of Undergrad Sound

Andrew Borba
UCI, Co-Head of Acting

Don Hill
UCI, Dept. of Drama Chair

Contact info available upon request.

